



I'll be discussing the Theurgia Goetia grimoire- for those unfamiliar with it, it's a magickal workbook that's part of the Lesser Key of Solomon. There are spirits mentioned in it that one can work with for practically anything. See the introductory description below:

"The office of these Spirits is all one, for what one can do the others can do the same, they can show & discover all things that are hidden, and done in the world & can fetch & carry & do any thing that is to be done or contained in any of the 4 Elements, Fire, Air, Earth or Water, & also the secrets of Kings or any other persons or person, let it be in what kind it will.

These are by nature good & evil, that is the one part is good & the other part is Evil, they are governed by their Princes, & each Prince hath his abode in the points of the Compass, as is shown in the following figure, therefore when you have a desire to call any of the Princes or any of their servants, you are to direct yourself towards that point of the Compass the King or Prince has his mansion or place of Abode, & you cannot well err in your operations, note every Prince is to have his Conjunction, yet all of one form, excepting the name and place of the Spirit for in that they must change & differ, also the seals of the Spirits are to be changed accordingly".

Notable things to keep in mind:

- **All spirits can do the same, attribute-wise.**
 - **Some are Infernal, some Celestial.**
 - **Spirits are Airy, regarding correspondence.**
 - **Titles (Kings, etc.) can be disregarded.**
- (points are an accurate estimate, but not set in stone)**

See graph below as given in Grimoire, with the spirits shown/displayed by wind direction, season & element.



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